

Macro for Policy

Endogenous Growth Theory (part 2)

Lecturer: Dr. Tatsuro Senga School of Economics and Finance

Agenda

- 1. The Solow model in continuous time
- 2. Endogenous growth model 1: AK model (learning-by-doing)
- 3. Endogenous growth model 2: Romer's R&D model
- 4. Endogenous growth model 3: Schumpeterian growth model
 - > Aghion-Howitt model
 - ➤ The inverted-U shape (Aghion, Philippe, Nick Bloom, Richard Blundell, Rachel Griffith and Peter Howitt. "Competition And Innovation: An Inverted-U Relationship," Quarterly Journal of Economics, 2005)
 - ➤ Distance to Frontier (Aghion, Philippe, Nick Bloom, Richard Blundell, Rachel Griffith and Peter Howitt. "Distance to Frontier, Selection, and Economic Growth," Journal of the European Economic Association, 2006)

Romer's R&D model

- Model R&D specifically, which is driven by monopoly rents.
- Externalities from production at the individual level lead to technical progress at the aggregate level.
- → Monopolistic rents (sub-optimal)
- → Room for policy makers to affect the growth rate of GDP

Overview:

- *Final goods producer* combining intermediate goods
- Intermediate goods producers buy patents to produce intermediate goods
- *R&D sector* where new ideas are created used to produce intermediate goods

Romer's R&D model: Final goods producer

• The production function: $Y = L_Y^{1-\alpha}(x_1^{\alpha} + x_2^{\alpha} + \dots + x_A^{\alpha}) = L_Y^{1-\alpha}Ax^{\alpha}$

• Profit maximization leads to demand curve: $\pi=L_Y^{1-lpha}Ax^lpha-w_YL_Y-APx$ $w_Y=(1-lpha)L_Y^{-lpha}Ax^lpha \ p=lpha L_Y^{1-lpha}x^{lpha-1}$

Romer's R&D model: Intermediate goods producers

"Monopoly power with price markup"

• The profit function: $\pi = p(x)x - rx = \alpha L_Y^{1-\alpha} x^{\alpha} - rx$

• Profit maximization yields positive profits (prospects for R&D):

$$\alpha \alpha L_Y^{1-\alpha} x^{\alpha-1} = r$$

$$\alpha p = r \Rightarrow p = \frac{1}{\alpha} \qquad r$$

$$markup \quad marginal \quad cost$$

$$\pi = p(x)x - rx = rx(\frac{1-\alpha}{\alpha})$$

Romer's R&D model: Innovation

• New ideas are created by R&D (researchers and scientists' effort):

$$\dot{A} = BL_AA$$

• The value of creating new ideas:

$$V = \sum_{t=0}^{\infty} \frac{1}{(1+r)^t} \pi = \frac{\pi}{r} = x(\frac{1-\alpha}{\alpha})$$

$$w_A = BAV = BA(\frac{1-\alpha}{\alpha})x$$

Romer's R&D model: Equilibrium

• Wages are equalized between goods-producing sector and R&D sector

$$w_Y = w_A$$

$$(1 - \alpha)L_Y^{-\alpha}Ax^{\alpha} = BA(\frac{1 - \alpha}{\alpha})x$$

$$----- \rightarrow L_Y = \frac{r}{\alpha} \frac{1}{B}$$

Romer's R&D model: endogenized technological progress

Growth is driven by R&D effort (driven by monopolistic rents)

• The growth rate of ideas:

$$\frac{\dot{A}}{A} = BL_A = B(L - L_Y) = BL - BL_Y = BL - \frac{r}{\alpha}$$

The basic Aghion-Howitt model

- the economy is populated by a continuum of mass L of individuals
- each individual is endowed with one unit flow of labor per unit of time
- she or he can devote either to manufacturing an intermediate input or to research and development (R&D).

Output and innovation

 A final output (Y) is produced at any time using an intermediate input (y), according to

$$Y_t = A_t y_t^{\alpha} \tag{1}$$

- A_t denotes the current quality of the input
- A_t will be multiplied by γ when a new innovation occurs implying that $A_{t+1} = \gamma A_t$ upon new innovation
- Innovations arrive at the probability γz_t

Output and innovation

 A final output (Y) is produced at any time using an intermediate input (y), according to

$$Y_t = A_t y_t^{\alpha} \tag{1}$$

- A_t denotes the current quality of the input
- A_t will be multiplied by γ when a new innovation occurs implying that $A_{t+1} = \gamma A_t$ upon new innovation
- Innovations arrive at the probability γz_t
 - $\triangleright y$ denotes the amount of labor in manufacturing the intermediate input
 - $\geq z$ is the amount of labor devoted to R&D

Labor market clearing

$$y_t + z_t = L_t \tag{2}$$

- y_t denotes the amount of labor working in manufacturing the intermediate input
- z_t is the amount of labor devoted to R&D
- L_t denotes the total labor supply

The expected growth rate

$$E[g_t] = E\left[log(\frac{Y_{t+1}}{Y_t})\right] = \gamma z_t log(\gamma)$$
 (2)

•
$$\frac{Y_{t+1}}{Y_t} = \frac{A_{t+1}}{A_t} = \frac{\gamma A_t}{A_t} = \gamma$$

if innovation occur, which happens with the probability λz_t

Prediction 1

The turnover rate λz is positively correlated with the growth rate g.

- a higher productivity of the R&D technology as measured by λ
- or a larger size of innovations γ
- or a larger size of the population *L*

has a positive effect on aggregate R&D

Competition and growth

- Policy concern in UK and Europe that productivity levels and growth rates are

 UK and EU strengthening competition regimes The Government has placed competition policy at the heart of its strategy to close the productivity gap. UK

- What is the theoretical and empirical evidence basis for these policies?

Competition and growth

Evidence from conventional wisdom, theory and empirics on the impact of competition appears contradictory

- Competition effect: ... from Adam Smith to Richard Caves: the belief that competition is good, rests on the idea that competition exerts downward pressure on costs, reduces slack and provides incentives for efficient organisation of production... (Nickell, 1996 JPE)

Schumpeterian effect:anti-trust discourages innovation (Bill Gates and lawyers, frequently) Economic
theory often supports the Schumpeterian effect of a negative competition effect on innovation

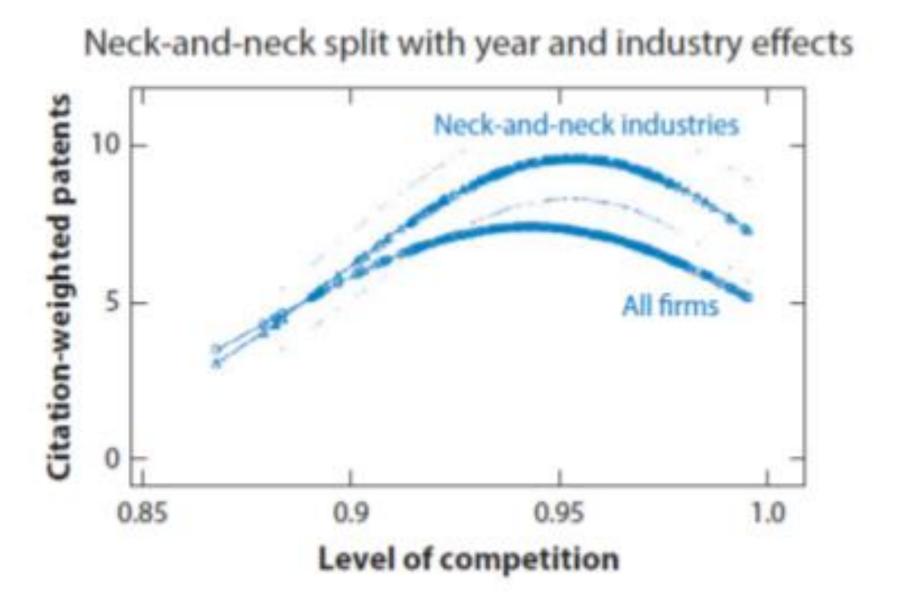
Depending on the market structure: the model

The economy contains many industries with two firms, which are either:

- > "neck-and-neck" as firms have the same technology
- > "leader-follower" as firms have different technologies
- in sectors that are neck-and-neck, product market competition will make life more difficult for neck-and-neck firms and encourage them to innovate in order to acquire a lead over their rival in the sector (escape-competition effect).
- conversely, in sectors that are leader-follower, increased product market competition will discourage innovation by laggard firms as they do not put much weight on the prospect of becoming a leader (the Schumpeterian effect)
 - > under low competition neck-and-neck firms undertake little innovation, leading to an equilibrium with mainly neck-and-neck industries
 - > under high competition neck-and-neck firms undertake a lot of innovation, leading to an equilibrium with mainly leader-follower industries

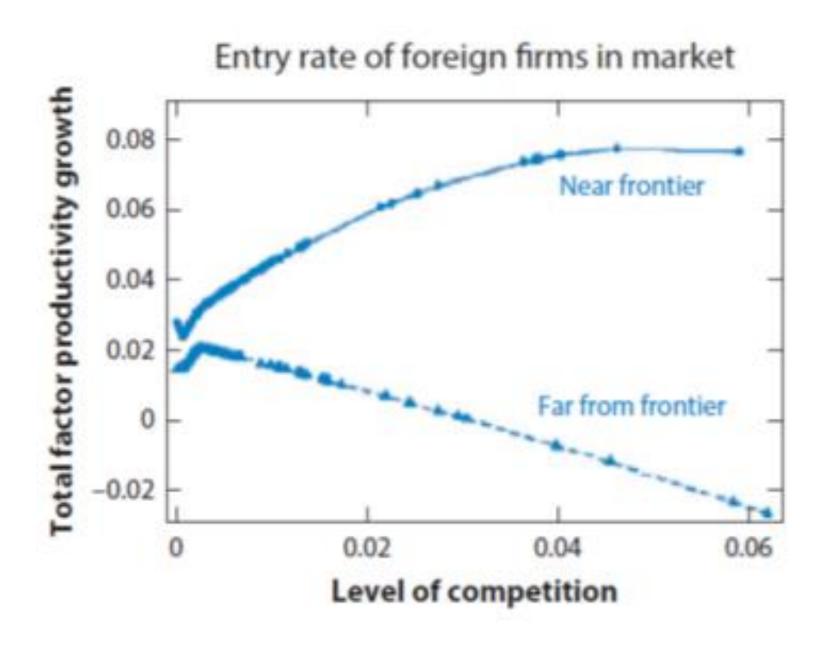
The inverted-U shape

- The relationship between competition and innovation follows an inverted-U pattern, and the average technological gap within a sector increases with competition.



Distance from the frontier

- More intense competition enhances innovation in frontier firms but may discourage it in nonfrontier firms.



Innovation Versus Imitation 1

Acemoglu et al. (2006) and more remotely Nelson and Phelps (1966)

$$A_{t+1} = \mu_n \gamma A_t + \mu_m \overline{A}_t \tag{3}$$

- $> A_{t+1}$ the future (domestic) productivity in period t+1
- $\triangleright A_t$ the current (domestic) productivity in period t
- $ightharpoonup \overline{A}_t$ the current world frontier productivity in period t
- $> \mu_n$ the fraction of sector innovates
- $> \mu_m$ the fraction of sector imitates

Innovation Versus Imitation 2

From equation (3),

$$A_{t+1} = \mu_n \gamma A_t + \mu_m \overline{A}_t \tag{4}$$

$$A_{t+1} - A_t = \mu_n \gamma A_t - \mu_n A_t + \mu_m \overline{A}_t - \mu_m A_t$$
 (5)

$$\frac{A_{t+1} - A_t}{A_t} = \mu_n(\gamma - 1) + \mu_m \frac{\overline{A}_t}{A_t} - \mu_m \tag{6}$$

$$\frac{A_{t+1} - A_t}{A_t} = \mu_n(\gamma - 1) + \mu_m(a_t^{-1} - 1) \tag{7}$$

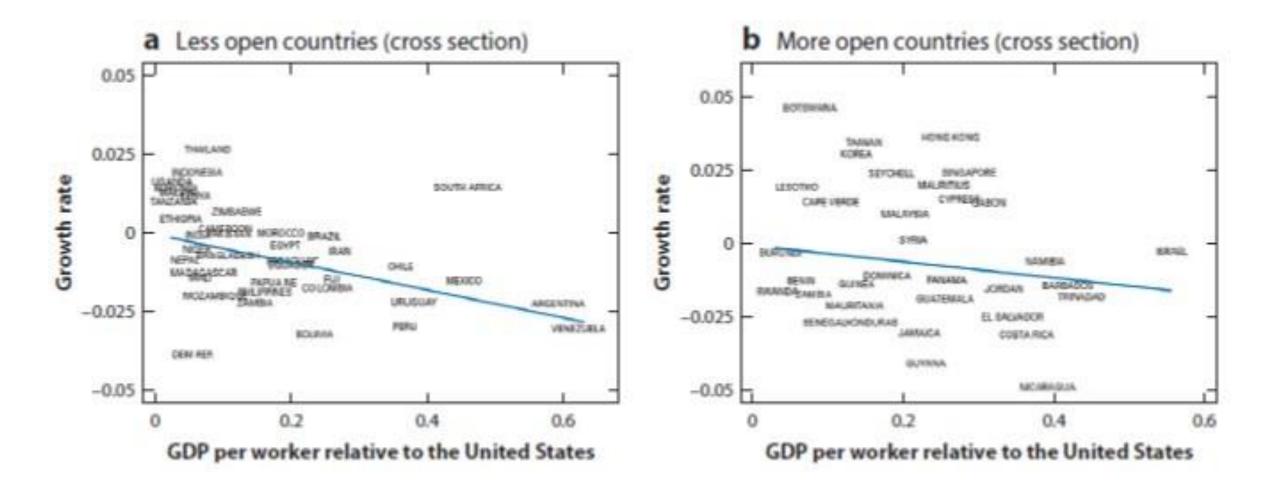
 $a_t = \frac{A_t}{\bar{A}_t}$: the country's degree of frontierness

The country's degree of frontierness

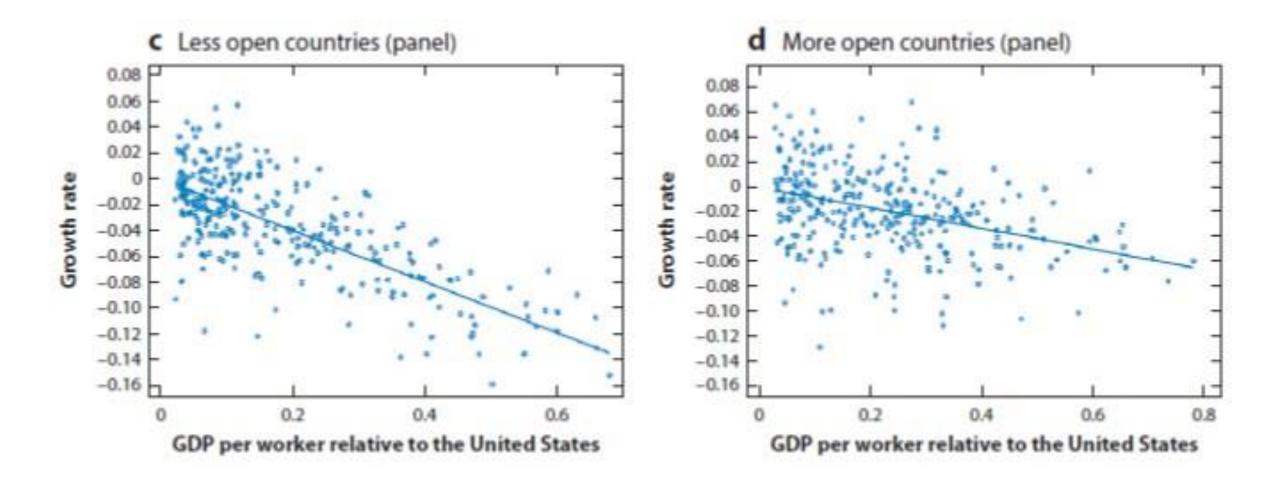
$$g_t = \frac{A_{t+1} - A_t}{A_t} = \mu_n(\gamma - 1) + \mu_m(a_t^{-1} - 1)$$

Prediction: The closer to the frontier an economy is (the closer to one the proximity variable a is) the more is growth driven by "innovation-enhancing" rather than "imitation-enhancing" policies or institutions.

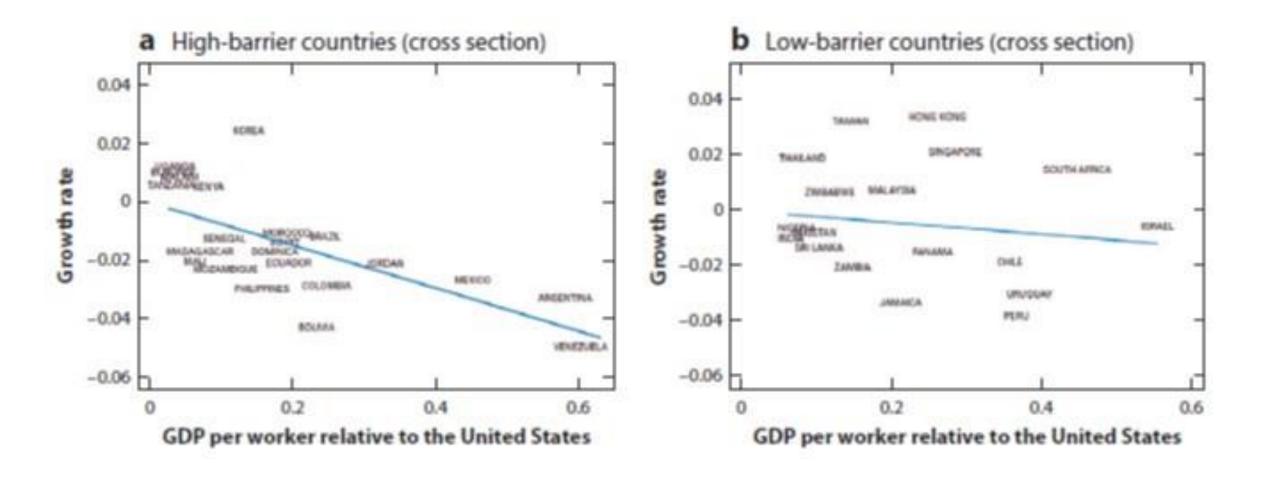
- Average growth should decrease more rapidly as a country approaches the world frontier when openness is low.



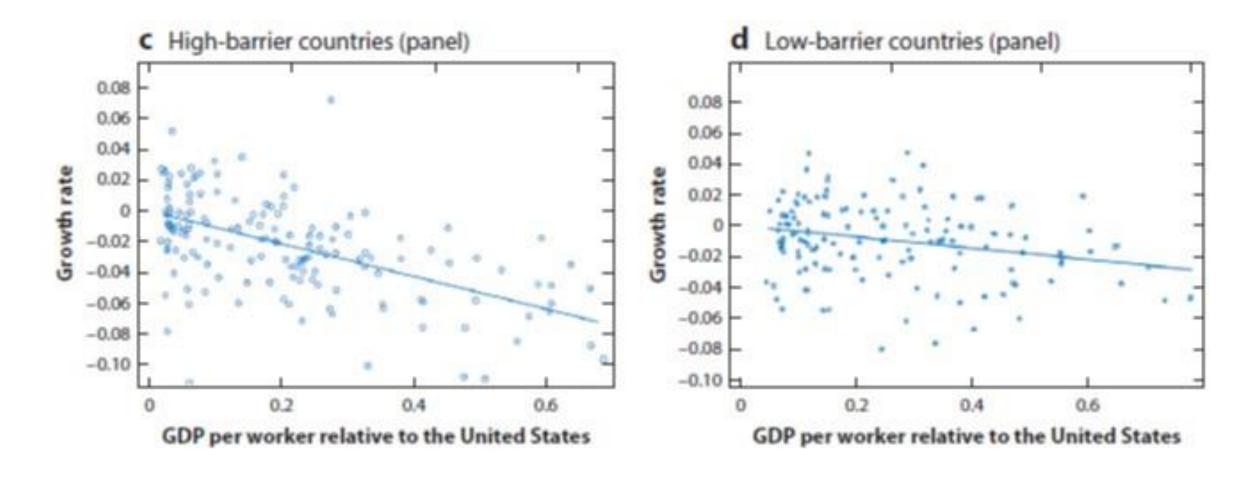
- Average growth should decrease more rapidly as a country approaches the world frontier when openness is low.



High entry barriers become increasingly detrimental to growth as a country approaches the frontier



High entry barriers become increasingly detrimental to growth as a country approaches the frontier



- The more frontier an economy is, the more growth in this economy relies on research education

