Question 1/10

Which of the following is the correct syntax of including a user defined header files in C++?

- A. #include "filename.h"
- B. #include < filename >
- C. #include "filename"
- D. #include [filename]

Question 2/10

Which of the following operators used as dereference operator?

- A. *
- B. &
- C. _
- D. %

Question 3/10

What is the other name used for functions inside a class?

- A. Member variables
- B. Member functions
- C. Class functions
- D. Class variables

Question 4/10

What does a default header file contain?

- A. prototype
- B. implementation
- C. declarations
- D. none of the mentioned

Question 5/10

What does a class in C++ holds?

- A. data
- B. functions
- . C. both data & functions
- D. none of the mentioned

Question 6/10

The data members and functions of a class in C++ are by default

- A. protected
- B. private
- C. public
- D. none of the mentioned

Question 7/10

Pick out the other definition of objects.

- A. member of the class
- . B. associate of the class
- . C. attribute of the class
- . D. instance of the class

Question 8/10

How many objects of a single class we can create?

- A. 1
- B. 2
- C. 3
- D. as many as possible

Question 9/10

What is the output of the following program?

```
#include <iostream>
#include <vector>
using namespace std;
int main()
    vector<int> myvector;
        myvector.push_back (100);
        myvector.push_back (200);
        myvector.push_back (300);
         for (int i = 0; i < 2; i=i+1)
                 cout << myvector[i] << endl;</pre>
        return 0;
 A. 0, 1

    B. 300, 200

 C. 100, 200
```

D. 2, 1

Question 10/10

How constructors are different from other member functions of the class?

- . A. Constructor has the same name as the class itself
- B. Constructors do not return anything
- C. Constructors are automatically called when an object is created
- . D. All of the mentioned