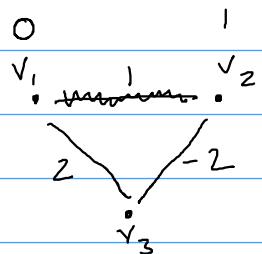


Dijkstra's algorithm may fail in the presence of negative weights.



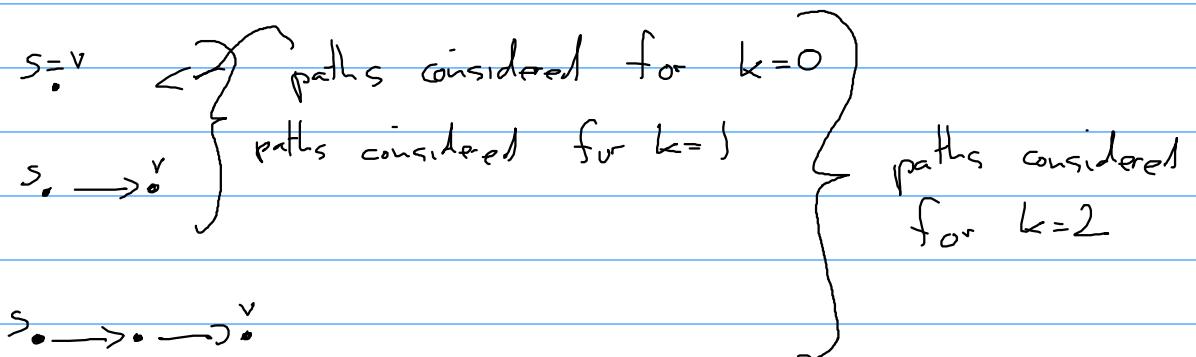
Dijkstra starting from v_1 , adds the edge v_1v_2 to the tree, but v_1v_2 is not a shortest v_1-v_2 -path in the graph.

Note that Dijkstra starting from v_2 works correctly.

5.3 Shortest Directed Paths (possibly with negative weights)

Consider a directed network (D, ω) and $s \in V(D)$. Let $n = |V(D)|$. For $v \in V(D)$ and $k=0, 1, 2, \dots, n$, let

$S_k(v)$ be the length of a shortest (directed) $s-v$ -path in (D, ω) using at most k arcs



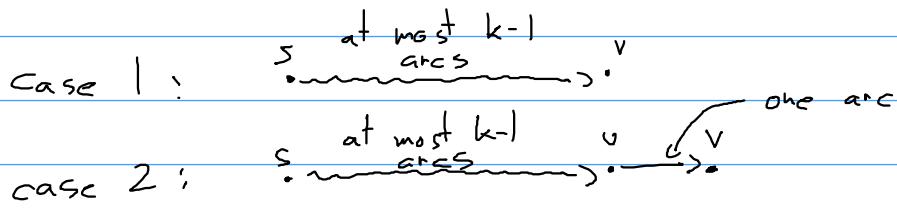
In the absence of negative cycles, the length of a shortest $s-t$ -path is equal to $S_{n-1}(t)$.

Defining the length of a path that does not exist as ∞ , we have

$$S_0(v) = \begin{cases} 0 & \text{if } v=s \\ \infty & \text{otherwise} \end{cases}$$

For $k=1$, a shortest s-v-path using at most k arcs can take one of two forms:

either -it has at most $k-1$ arcs, or it consists of an s-u-path using at most $k-1$ arcs plus the arc uv



In the absence of negative cycles, for any $k \geq 1$,

$$\delta_k(v) = \min \left\{ \delta_{k-1}(v), \min_{u \in V(\mathcal{D}) \setminus \{v\}} \delta_{k-1}(u) + w(uv) \right\}$$

length of a shortest s-v-path using at most $k-1$ arcs ↑
 length of a shortest s-u-path using at most $k-1$ arcs plus the arc uv

Algorithm (Bellman-Ford) Consider a directed network (\mathcal{D}, w) and $s \in V(\mathcal{D})$. Let $n = |V(\mathcal{D})|$. The Bellman-Ford algorithm proceeds as follows:

1. For each $v \in V(\mathcal{D})$, set $\delta_0(v) = 0$ if $v = s$ and $\delta_0(v) = \infty$ otherwise.

2. Repeat the following for $k = 1, 2, \dots, n-1$:

For each $v \in V(\mathcal{D})$ do the following:

a) Let $\delta_k(v) = \min \left\{ \delta_{k-1}(v), \min_{u \in V(\mathcal{D}) \setminus \{v\}} \delta_{k-1}(u) + w(uv) \right\}$

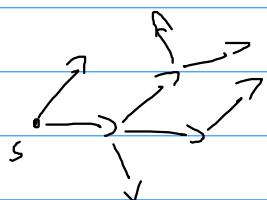
b) If $\delta_k(v) < \delta_{k-1}(v)$, let

$$p(v) = \arg \min_{u \in V(\mathcal{D}) \setminus \{v\}} \delta_{k-1}(u) + w(uv)$$

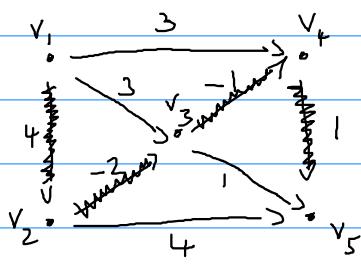
predecessor of v on a shortest s-v-path using at most k arcs

3. Repeat Step 2 one more time to compute $\delta_n(v)$ for all $v \in V(D)$. If for any $v \in V(D)$, $\delta_n(v) < \delta_{n-1}(v)$, then stop! (D, ω) contains a cycle of negative length, and the algorithm cannot be used to find shortest $s-t$ -paths in (D, ω) .

4. Otherwise, the set $\{p(v)v : v \in V(D)\}$ forms a spanning tree of the part of D reachable from s . All $s-v$ -paths in this spanning tree are shortest $s-v$ -paths in (D, ω) .



Example



run Bellman-Ford from v_1

$$\delta_0(v_1) = \min \{ \delta_0(v_i) \} = \delta_0(v_1)$$

$$\delta_0(v_2) = \min \{ \delta_0(v_2),$$

$$\delta_0(v_1) + w(v_1, v_2)$$

$$= \min \{ \infty, 0 + 4 \} \\ = 4$$

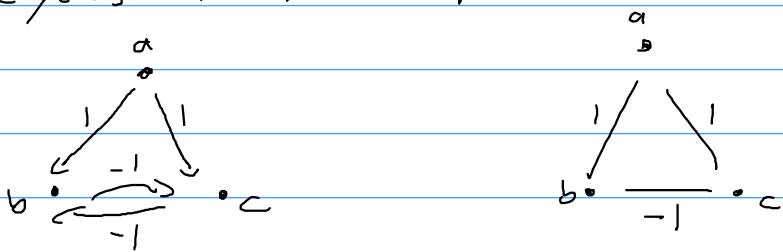
$v_1(4)$	$v_1(3)$	$v_1(3)$	$v_2(4)$
$v_2(-2)$	$v_3(-1)$	$v_3(1)$	$v_3(1)$
$v_4(1)$			$v_4(1)$

k	v_1	v_2	v_3	v_4	v_5	$\delta_k(v_3) = \min \{ \delta_0(v_3),$
0	0	∞	∞	∞	∞	$\delta_0(v_1) + w(v_1, v_3),$
1	0	$4(v_1)$	$3(v_1)$	$3(v_1)$	∞	$\delta_0(v_2) + w(v_2, v_3)$
2	0	4	<u>$2(v_2)$</u>	$2(v_3)$	$4(v_3)$	$= \min \{ \infty, 0 + 3, \infty - 2 \}$
3	0	4	<u>2</u>	$1(v_3)$	$3(v_3)$	
4	0	4	<u>2</u>	1	$2(v_4)$	$\delta_2(v_3) = \min \{ \delta_1(v_3),$
5	0	4	<u>2</u>	1	2	$\delta_1(v_1) + w(v_1, v_3),$ $\delta_1(v_2) + w(v_2, v_3) \}$

no changes from row 4 to 5, so entries in row 4
are lengths of shortest v-t-paths for $t \in V(D)$

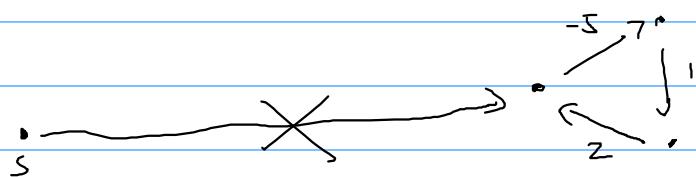
The running time of the Bellman-Ford algorithm is $O(|V(G)|^3)$.

Finding shortest paths in the presence of negative cycles is NP-hard.

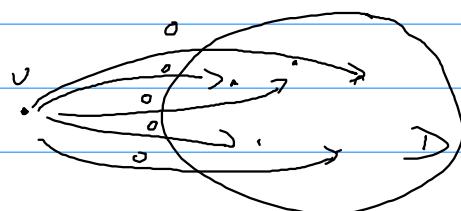


5.4 Directed Cycles of Negative Length

If the algorithm encounters a negative cycle, that cycle is contained in $\{p(v) : v \in V(D)\}$.



If we want to find negative cycles, we start by adding a new vertex v and arcs of weight 0 from v to each original vertex. Then we run Bellman-Ford from v ,



Example where we want to find negative cycles.

Given exchange rates r_{ij} for currencies i, j

Arbitrage exists if

$$r_{12} \cdot r_{23} \cdot r_{34} \cdot r_{41} > 1$$

which happens if and only if

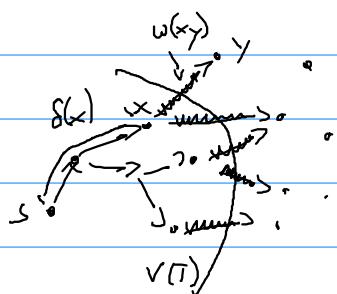
$$\rightarrow \log(r_{12}) + \log(r_{23}) + \log(r_{34}) + \log(r_{41}) < 0$$

5.5 Longest Paths in Directed Acyclic Networks

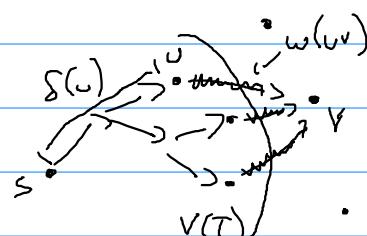
Algorithm (Mořáek) Consider a directed acyclic network (D, w) and $s \in V(D)$ such that there exists an s - v -path for every $v \in V(D)$. Let \prec be a topological ordering of D . Mořáek's algorithm starts from T with $V(T) = \{s\}$ and $A(T) = \emptyset$ and then repeats the following:

1. Let $v \in V(D) \setminus V(T)$ such that $v \prec u$ for all $u \in V(D) \setminus V(T)$
2. Let $F = \{uv \in A(D) : u \in V(T)\}$. If $F = \emptyset$, stop.
3. For each $u \in V(T)$, let $\delta(u)$ be the length of the unique s - u -path in T
4. Let $uv \in F$ such that $\delta(u) + w(uv) = \max_{xy \in F} \delta(x) + w(xy)$

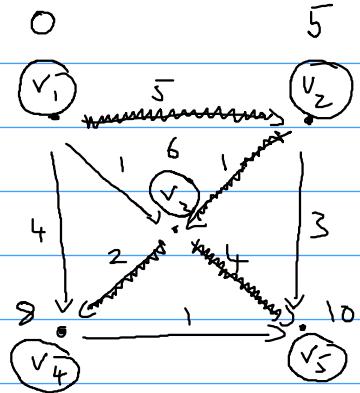
5. Add v to $V(T)$ and uv to $A(T)$



Dijkstra chooses
 xy to minimise
 $\delta(x) + w(xy)$



Mořáek chooses v as the next vertex in the topological ordering and u to maximise $\delta(u) + w(uv')$



topological v_1, v_2, v_3, v_4, v_5

~~the~~ longest $v_1 - v_5$ -path is v_1, v_2, v_3, v_5