



Queen Mary

University of London

Science and Engineering

# Radiation Detectors (SPA 6309)

Lecture 13

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# What is this lecture about?

- Scintillators

- Basic principles
- Important materials in current use
- **Light detection**
- Low energy applications (spectroscopy, medicine)
- High energy applications (calorimeters, Time-of-flight)

# Key points from previous lecture

- Scintillators are materials that produce light when ionising radiation interacts with them.
- Inorganic scintillators are primarily crystalline (there are glasses too).
- Organic scintillators are mainly plastic based.
- Noble gases in liquid form are an important class of scintillator (UV emission) combined with a much slower ionisation signal (see self-triggered TPC).
- Some scintillators are very fast ( $\text{BaF}_2$  and most plastics) but some important materials (e.g.  $\text{NaI(Tl)}$ ) have relatively long decay times.
- Inorganic scintillators can have high mean  $Z$  and high ( $> 7 \text{ gcm}^{-3}$ ) densities – important for electromagnetic calorimeters in colliding beam experiments.

# Photonics in Particle Physics

- “The technology of generating and harnessing light and other forms of radiant energy whose quantum unit is the photon” (from Photonics Spectra magazine)
- In our context it is
  - The detection of light generated by some process related to the measurement of some property of particles (e.g. Energy or velocity).
  - The transmission and reception of analogue & digital information connected with the electrical signals from particle detectors.

# What systems are used in HEP?

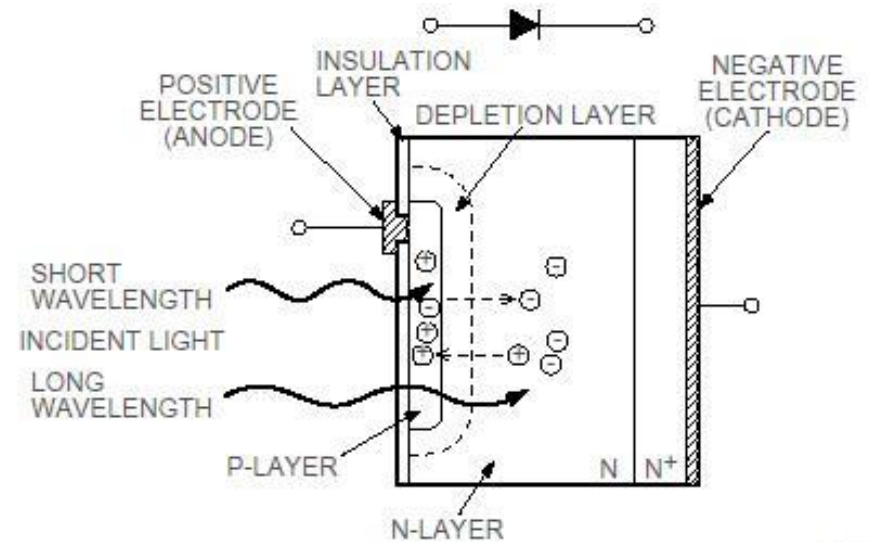
- Calorimeters (which measure energy and position)
  - Scintillation light
  - Cherenkov light
- Time-of-flight
  - Fast scintillators used to determine the speed of a particle
- Readout of electronics in large *hermetic* detectors.
- Fibre backbone for Local and Wide Area Networks (I will not cover this aspect)

# The human eye (historic!)

- Detection of  $\alpha$  particles (He nuclei)
  - Historic experiments of Geiger & Marsden (1909) using ZnS(Ag) scintillator screens
  - Visual detection of scintillation light
  - Rate limited to about  $60 \text{ s}^{-1}$
  - Each detected flash contained around 300 photons entering the observer's eye
- Last important visual experiment was the disintegration of Li nuclei by protons (Cockcroft & Walton (1932))
  - Used a human coincidence counter technique

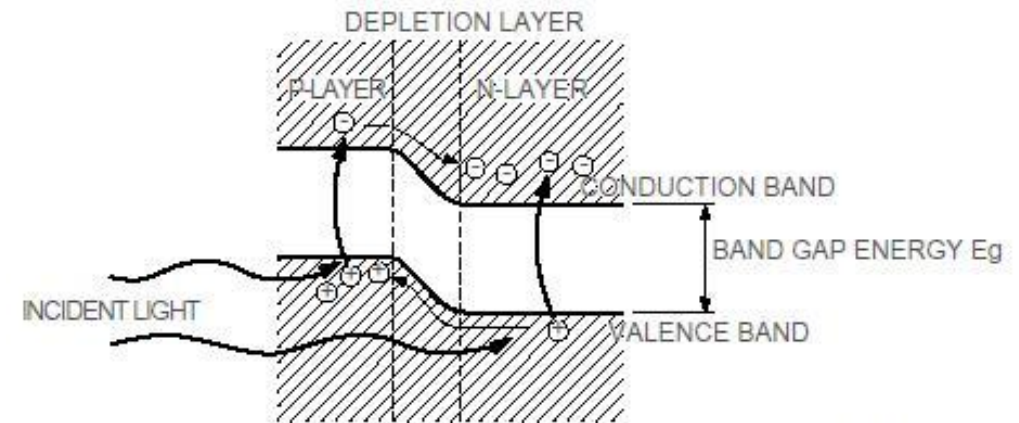
# Solid state photodetectors

- These use the *internal photoelectric effect*
- A photon with energy larger than the bandgap of the material generates an electron-hole pair (eh-pair) with some probability  $< 100\%$
- The eh-pair is separated by an internal field (e.g. a junction inside a diode)



KPDC0002EA

Figure 1-2 Photodiode P-N junction state



KPDC0003EA

# Absorption of Light

- In ideal (non scattering) materials the absorption of light is governed by the **Beer-Lambert law**. This relates transmittance,  $T$ , to absorbance,  $A$ , and *optical depth*  $\tau$ , by the fundamental relationship

$$T = e^{-\tau} = 10^{-A}$$

If the *attenuation coefficient*  $\mu$  is given and the physical depth  $l$ , then

$$T = e^{-\mu l}$$

For some actual values for real semiconductors see this site:

<http://www.ioffe.ru/SVA/NSM/Semicond/>



# Silicon photodiodes

- Silicon is the primary material since in general we are detecting fast scintillation or Cherenkov light (near UV to visible)
- Silicon diode technology is well advanced and the quantum efficiency (QE) is high (around 80% peak)
- Silicon devices are tolerant to quite high radiation levels, although there are problems with hadrons.
- Silicon photodiodes are linear over many orders of magnitude.
- An important manufacturer is Hamamatsu, you can see their current range of photodiodes here:

[https://www.hamamatsu.com/resources/pdf/ssd/si\\_pd\\_kspd0001e.pdf](https://www.hamamatsu.com/resources/pdf/ssd/si_pd_kspd0001e.pdf)

# Ideal behaviour

Photocurrent is proportional to the optical (signal) power

How large is the responsivity  $R$  (in A/W) and how does it vary with wavelength for an ideal photodetector?

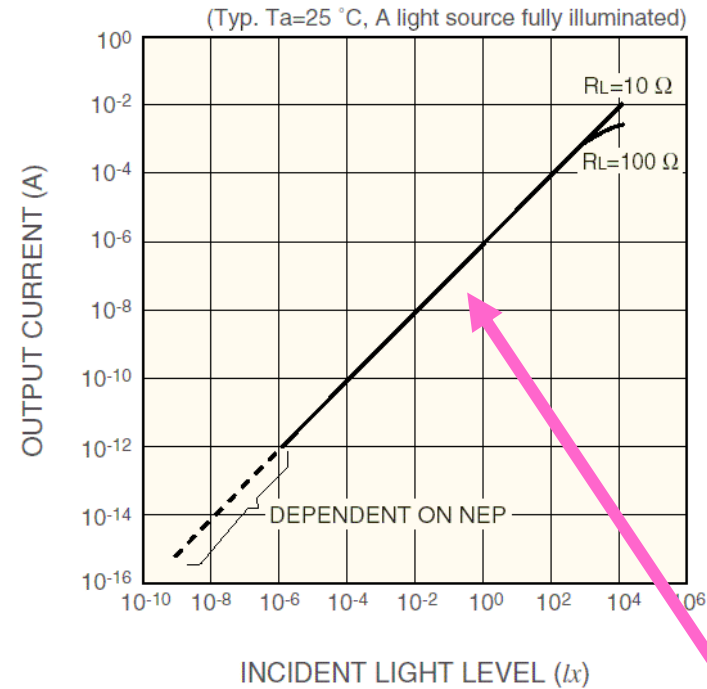
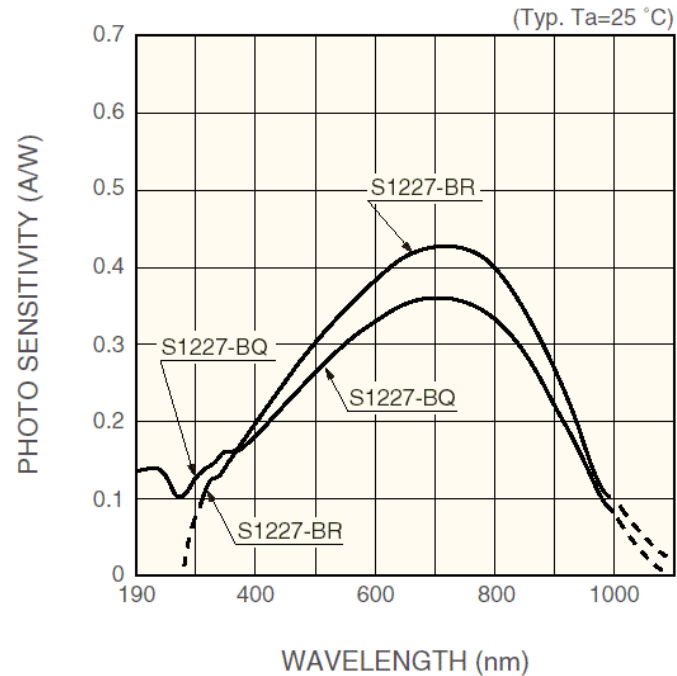
In an ideal photodiode with no gain (i.e. pn or pin structure or a Schottky device) one gets one e/h pair per absorbed photon. This has the largest value when the photon energy is the *smallest* allowed, i.e. just above the band gap. Numerically, for wavelengths in nm and band-gaps in eV

$$R = \frac{q}{E_{ph}}$$

$$R = \frac{1}{E_g[eV]} \approx \frac{\lambda[nm]}{1240}$$

# A commercial large area (10×10 mm<sup>2</sup>) PIN diode

■ Photo sensitivity linearity (S1227-1010BQ/-1010BR)



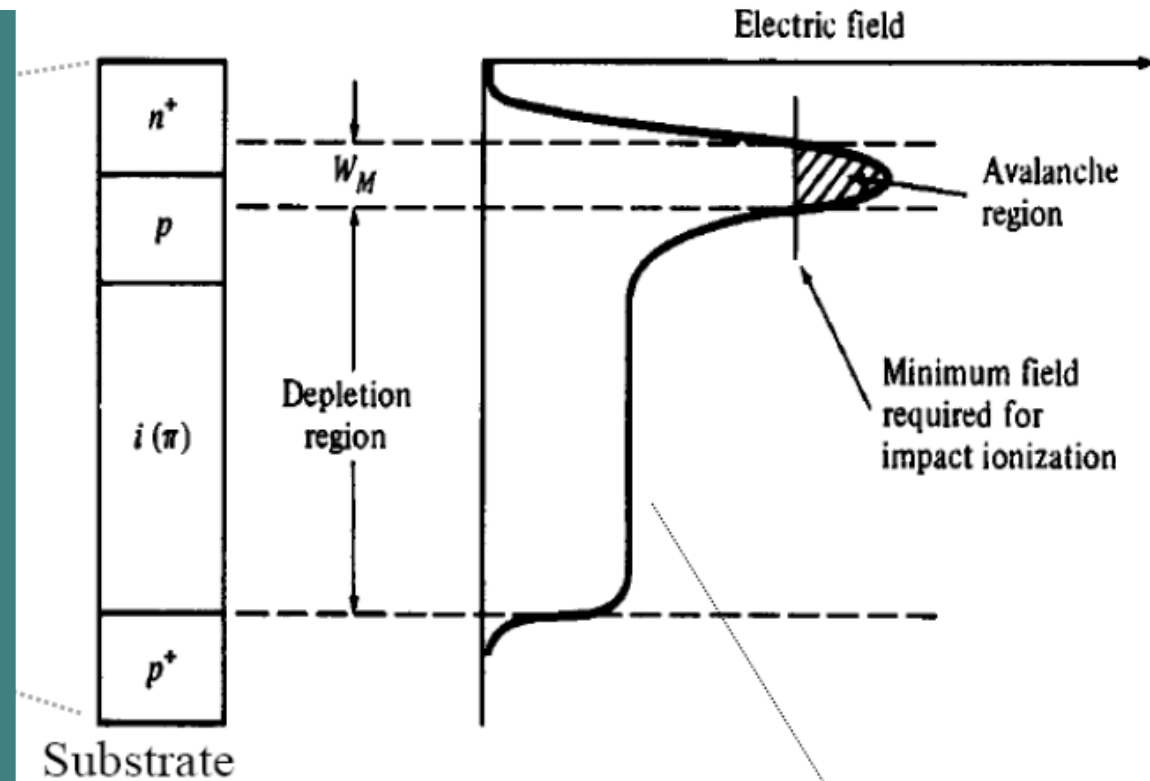
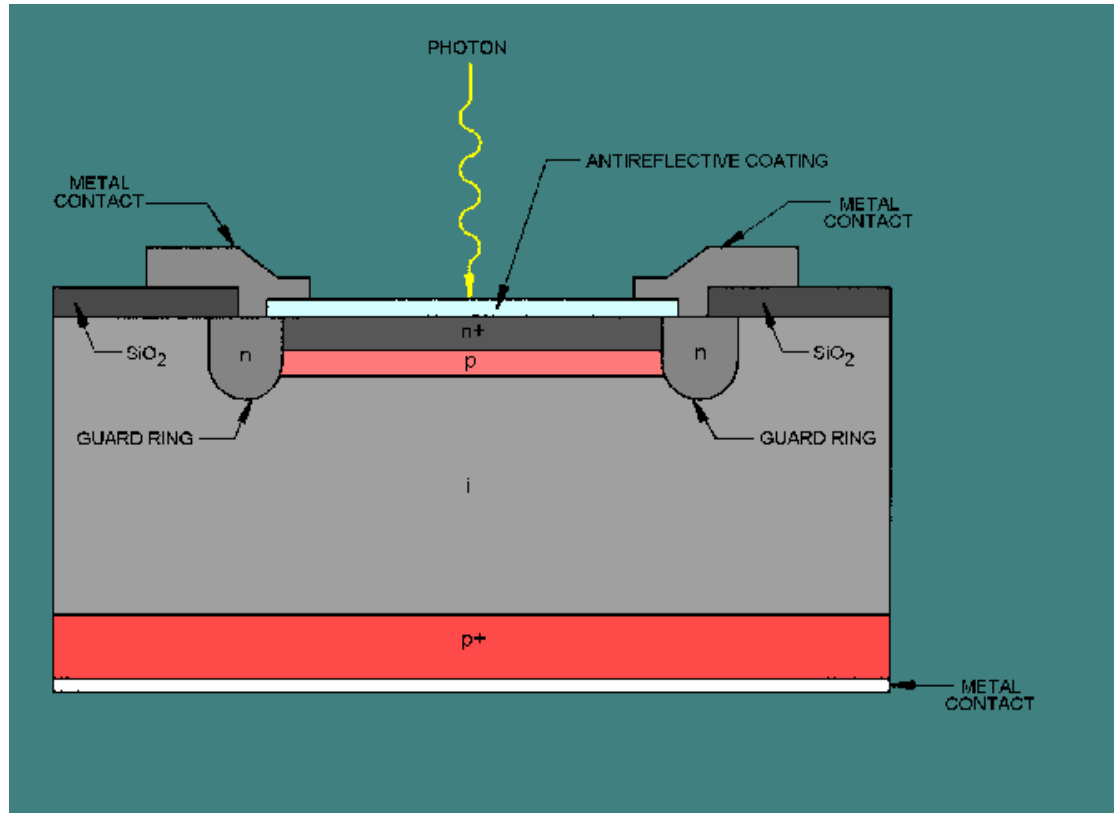
**Note 8 to 10 decades of linear response**

**Data from Hamamatsu Photonics**

# Avalanche Photodiode (APD) – a diode with gain

- A junction photodetector *with internal gain*
- Uses *impact ionisation* that occurs at very high internal electric fields.
- The avalanche process is an *additional* source of noise (excess noise factor  $F$ )
- Use the **majority carrier** to minimise *the excess noise*
  - Use an  $n^+ - p - \pi - p^+$  structure for silicon
- Interesting paper: *IEEE TRANSACTIONS ON ELECTRON DEVICES*, **46** (1999) 1632

# Silicon “Reach-through” APD

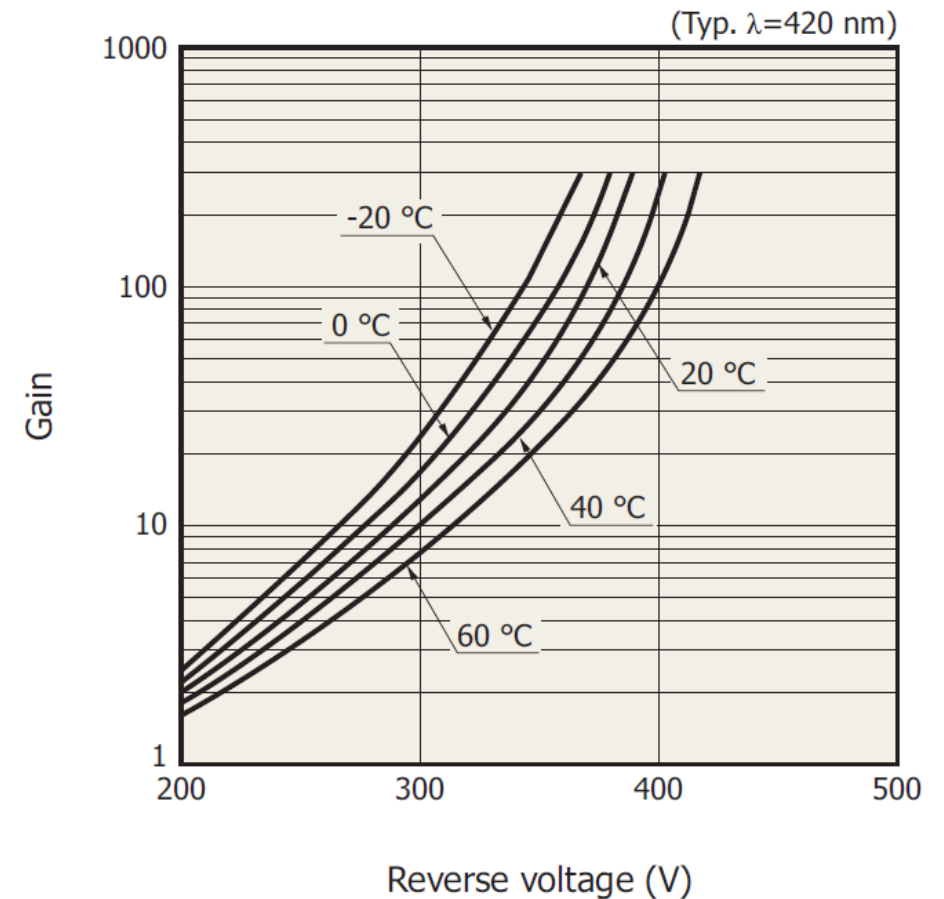
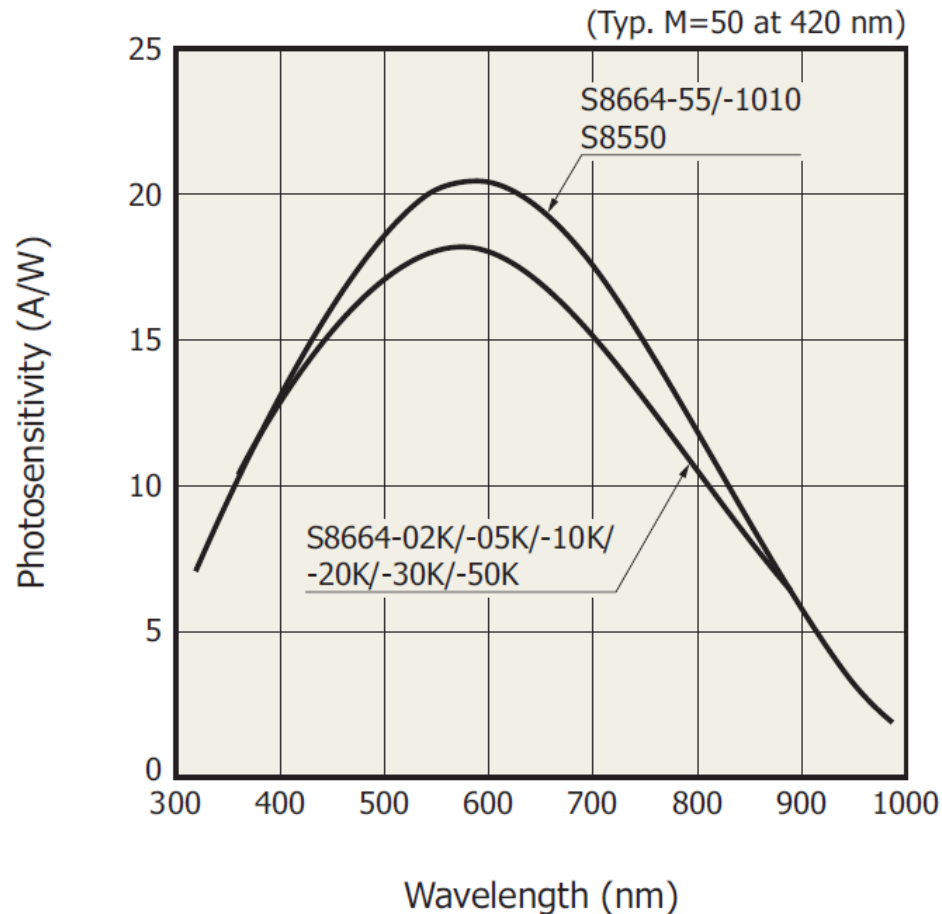


Silicon RAPD structure, electrons are the carriers multiplied here.

Figure from <http://www.tpub.com/neets/tm/111-4.htm>

$$\frac{dE}{dx} = \frac{\rho(x)}{\epsilon}$$

# A commercial large area (5×5 mm<sup>2</sup>)APD



Data from Hamamatsu Photonics

# Silicon photomultiplier

Take an APD, increase the reverse bias to get a very high gain (Geiger mode) .  
PROBLEM! The first photon detected will generate a huge avalanche in the high field region which could be destructive.

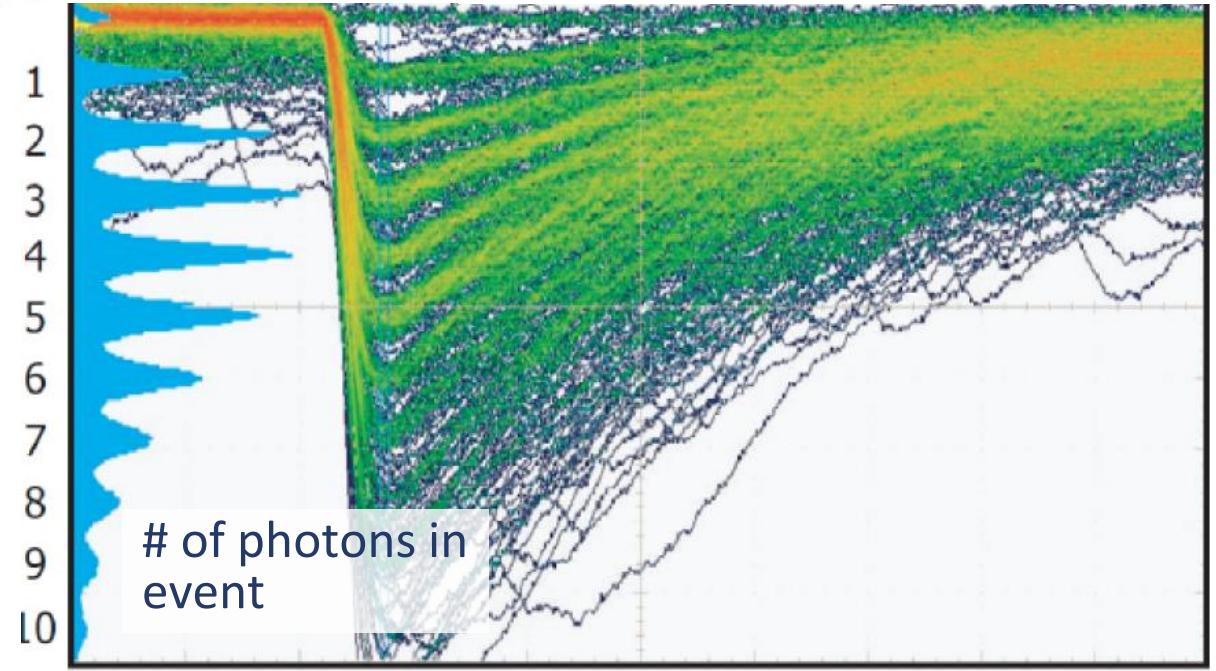
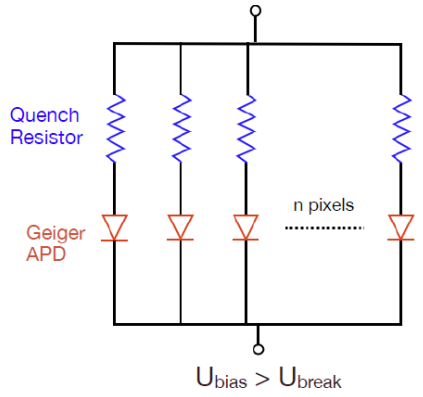
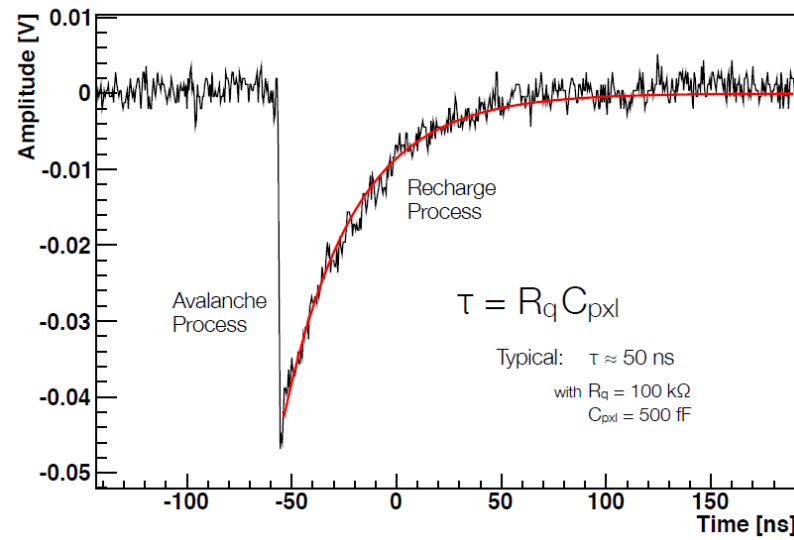
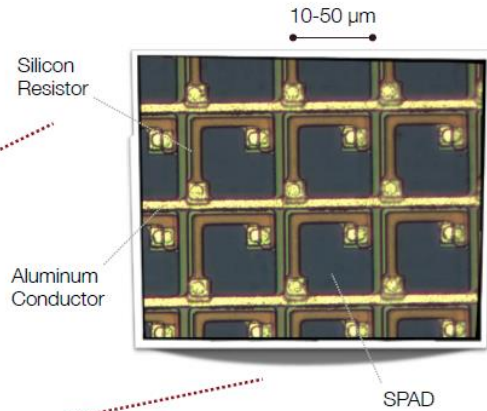
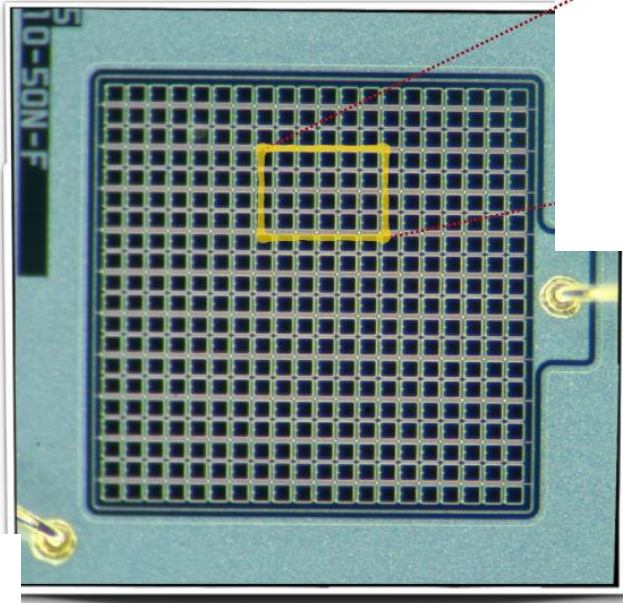
SOLUTION: limit current with external quench resistor.

Clever idea: couple together lots of tiny APD (cells) in parallel to make a moderate area device (several square millimetres), then can get an quantised output (up to  $\sim$  the number of cells) which allows photon counting.

Geiger mode also produces a fast signal so get good timing information (Time-of-Flight applications for example).

# SiPM

[400 pixel SiPM device; Hamamatsu]





# SiPM summary

## Pros:

High gain	[ $10^5$ to $10^7$
Compactness	[ 1 to 3 mm <sup>2</sup>
Insensitive to magnetic fields	[ up to few T
Low operation voltage	[ 30 - 70 V

## Cons:

Limited dynamical range	[ $N_{\text{pxl}} = O(1000)$
Cross-talk, after-pulsing	[ 1-10%
High dark-rate	[ 0.1 to few MHz
Temperature sensitivity	[ 20-50 mV/K